

# **NOTICE OF ZOMBIE OUTBREAK – TROOP 212 EVACUATION TO OWL CANYON FOR PIONEER CHALLENGE**

Dear Scout and Scouters,

It's finally happened! The ***Zombie Apocalypse*** is upon us.

Two scientists working on a cure for the rhinovirus (the common cold) have unwittingly released a genetically modified form of the virus. This virus attacks the higher brain functions of those that come in contact with it. In essence, it turns the victims into zombies, brain and flesh-eating automatons that stop at almost nothing. The *only* thing that keeps the zombie hordes at bay is **dry, arid weather**. The coasts have been overrun and are now a zombie haven. Those that have avoided the virus, *so far*, have taken to the desert.

U.S. money is useless now that every day is a fight just to survive. Survival skills, in particular Scout skills, are now in high demand. These skills are the new currency and can be traded for supplies and other essentials. In a place known as Owl Canyon, Scout patrols possessing these skills can demonstrate them to individuals known as Badgers. The Badgers are a cranky lot, but will reward Patrols for successful demonstration of Scout skills. If your Patrol demonstrates Scout skills to the Badgers' satisfaction, you will earn the local currency and have the opportunity to trade for goods and supplies at the local trading post.

Survival will depend on rules formulated by those still alive. These rules, such as Rule #2, The Double Tap, and Rule #4, Use Seat Belts, should be employed during the times Patrols demonstrate their Scout skills. These Scout skills may include the use of special water filtering techniques (to avoid plague germs found in the water), fire building for cooking the plague germs out of fresh meat, map and compass reading to locate the highly desired "Twinkie" award, the safe use of knife and axe for zombie defense, knowledge of lashings for escape devices (Rule # 22), proper wound wrapping techniques (to avoid any further plague spreading), as well as some sharp shooting requirements. More information and surprises will be announced on Friday night's circle-up. Scouts will be required to carry their day packs throughout the day. They should have their "Ten Essentials" readily available during the event rotations.

**Important assignment for all attending adults:** Unfortunately, water is not available at the camp site. Each adult should bring filled water containers (3 to 5 gallons/person) and coolers with extra ice. Please make sure these containers have a secure cap and seal and your name on them, so we can get them back to you.

This is a desert environment. Proper boots or sturdy shoes are a must. **Desert weather is unpredictable. BE PREPARED!**

**Departure:** Friday, May 18<sup>th</sup> at 7:00 PM – Church parking lot. Please arrive promptly.

**Return:** Sunday, May 20<sup>th</sup>, at approximately 3:30 PM – Church parking lot.

**Location:** Owl Canyon Campground, Barstow, CA

**Cost:** \$25.00 / \$20.00 (1 dinner, 1 lunch, 2 breakfasts, camp fees, patch, and other program costs / \$20 includes gas).

Please bring \$45.00 CASH to the Court of Honor on Monday, May 14<sup>th</sup>, with the standard permission slip which can be found on the website.

**Preparation:** Meal planning will happen at the Junior Leader Planning Meeting on May 15<sup>th</sup>.

**Food Shopping:** Thursday, May 17<sup>th</sup>, Stater Bros at 7:00 PM

**Uniform:** Full uniform during auto travel on Friday and Sunday.

(See next page)

**At a minimum**, the following items should be packed:

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| <input type="checkbox"/> Appropriate clothing<br><b>(Day mid-80°/low-90°/Night mid-50°)</b> | <input type="checkbox"/> Insect Spray            | <input type="checkbox"/> Sturdy shoes and extra socks |
| <input type="checkbox"/> Brim Hat   | <input type="checkbox"/> Matches or Flint        | <input type="checkbox"/> Sunglasses                   |
| <input type="checkbox"/> Compass  | <input type="checkbox"/> Pencils, Pens, Notebook | <input type="checkbox"/> Sunscreen and Chapstick      |
| <input type="checkbox"/> First Aid Kit  | <input type="checkbox"/> Pocket Knife            | <input type="checkbox"/> Toilet paper                 |
| <input type="checkbox"/> Flashlight   | <input type="checkbox"/> Poncho                  | <input type="checkbox"/> Toothbrush & paste           |
| <input type="checkbox"/> Ground Cloth   | <input type="checkbox"/> Rope – 10 Feet          | <input type="checkbox"/> Warm Jacket                  |
| <input type="checkbox"/> Handy-wipes  | <input type="checkbox"/> Scout Handbook          | <input type="checkbox"/> Whistle                      |
| <input type="checkbox"/> Hydration pack or Canteen (Full of Water)                          | <input type="checkbox"/> Sleeping Bag and Pad    |   |
|   | <input type="checkbox"/> Soap and Comb           |   |

Sunday lunch will be a stop in Barstow. Please send scouts with money to purchase their own lunch.

As is the tradition of Troop 212, this will be a very safe outing, despite the undead. If you have any questions, please do not hesitate to contact Russ or John before the trip (refer to the ScoutTrack directory for phone numbers).

Yours in Scouting,

John Douglas, Scoutmaster, Theme Leader

Russ Turley, Adult Trip Leader